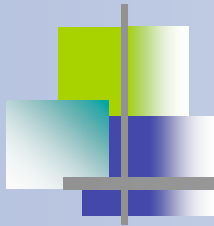
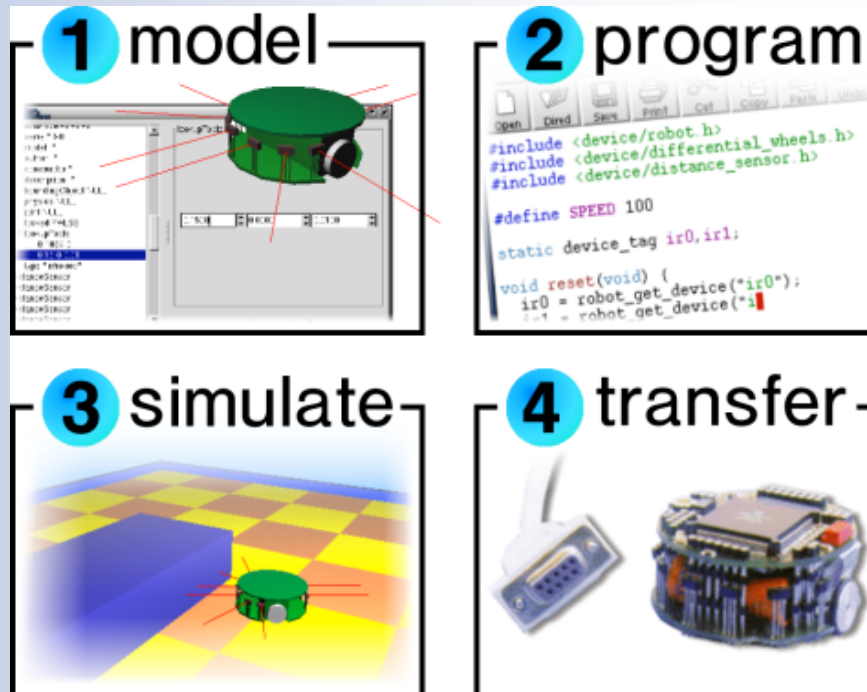




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# “Webots”



Prepared by: Pedro Pinheiro



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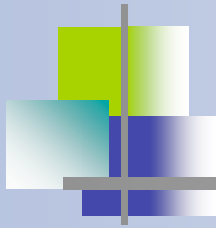
Pedro Pinheiro

Webots

12 de Novembro de 2004



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# Objectivos Pedagógicos

## Objectivos Gerais

- No final da acção os formandos deverão estar aptos a trabalhar com o software de simulação “*Webots*”.

## Objectivos Especificas

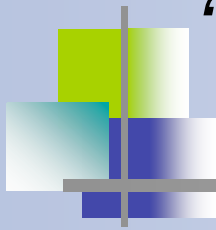
- Os formandos deverão ser capazes de simular um robot futebolista, utilizando o software “*Webots*” de forma a que este marque golos.



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# *“Webots – Software de Simulação”*

## **Topics**

- Installation and Configuration
- Graphic Interface
- VRML Tree of the World
- Sensors Controllers
- Actuators Controllers
- Supervisor Controller



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# *“Webots – Software de Simulação”*

## Installation and Configuration

1. Download the most recent version in:  
[www.cyberbotics.com](http://www.cyberbotics.com)
2. Install “Webots”
3. In the resources/ directory of webots/ make a new file named “license.srv”. The file must have only a line per server IP:PORT that you are going to connect. The default port is 10024.

**Example: 10.0.2.27:10024**



# *“Webots – Software de Simulação”* **Installation and Configuration**

1. The server is installed in floor 8 and in 6.15 lab.
2. Open a shell in the server and run launchServer that is in the Webots directory.  
**`./launchServer`**
3. The servers are configured to receive connections from the IP ranges 10.0.\*.\* or 10.1.\*.\*, so make sure you have an IP in this range.



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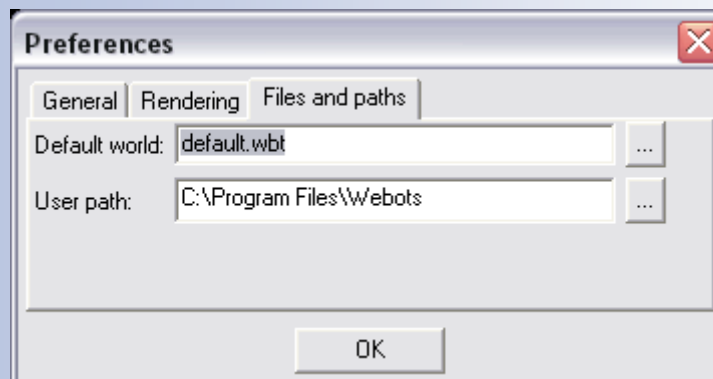
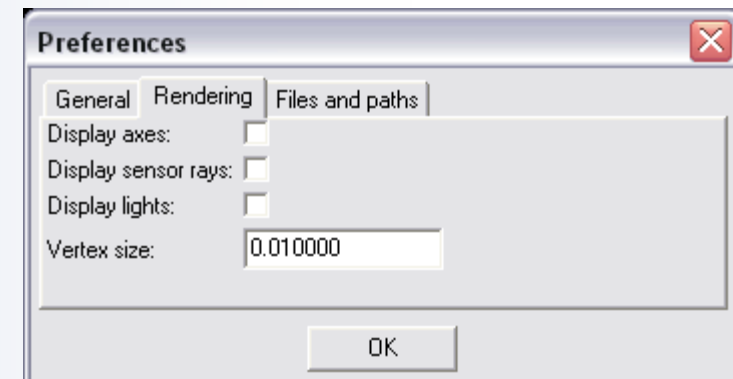
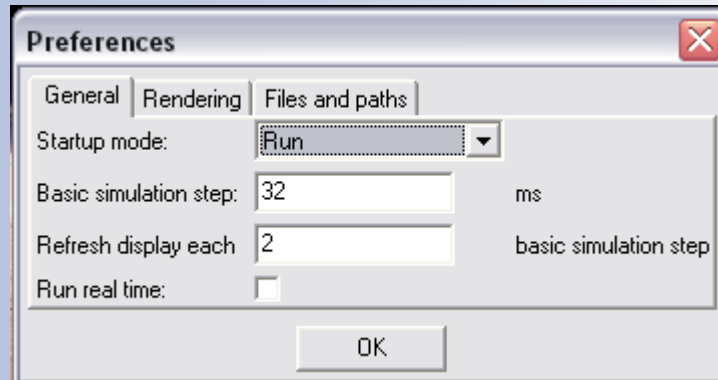
# “Webots – Software de Simulação” Graphic Interface





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# “Webots – Software de Simulação” Graphic Interface - Preferences



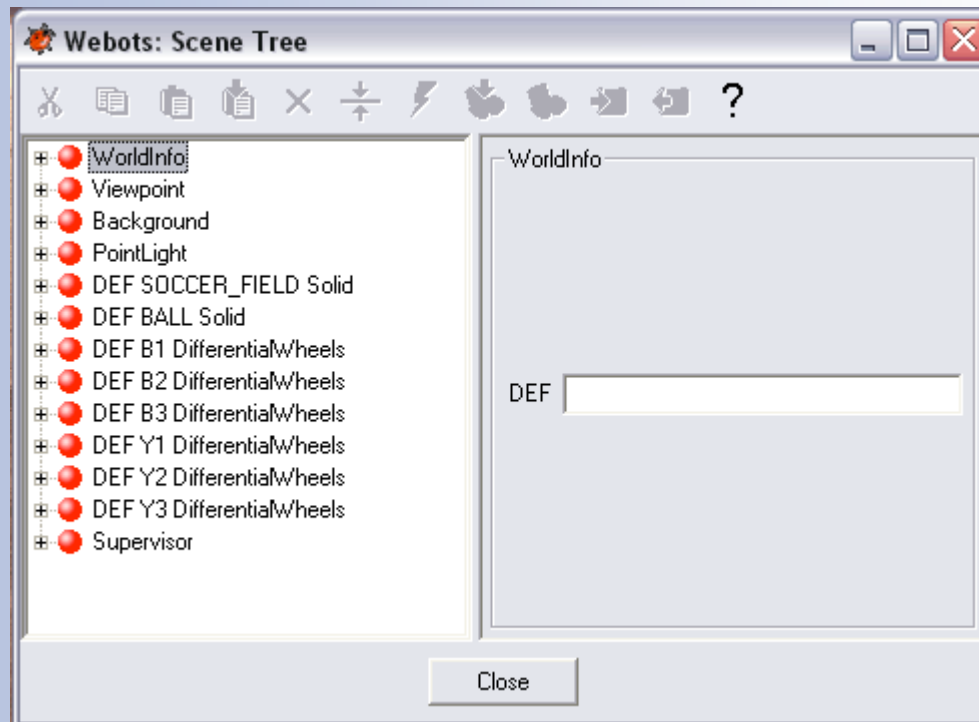
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# “Webots – Software de Simulação” VRML Tree of the World



ØDifferential Wheels

ØDistance Sensor

ØCamera

ØTouch Sensor

ØGPS

ØGripper

ØJoint

ØLight Sensor

ØServo



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# *“Webots – Software de Simulação”*

## **Sensors Controllers**

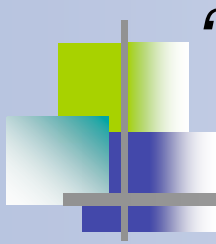
- The control is made by:
  - “Identified” – Ex: robot\_get\_device
  - “Enable” – Ex: distance\_sensor\_enable
  - “Run” – Ex: robot\_step
  - “Read” – Ex: distance\_sensor\_get\_value



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# *“Webots – Software de Simulação”*

## **Actuators Controllers**

- Synchronous and Asynchronous
- The control is made by:
  - “Identified” – Ex: robot\_get\_device
  - “Set” – Ex: differential\_wheels\_set\_speed
  - “Run” – Ex: robot\_run



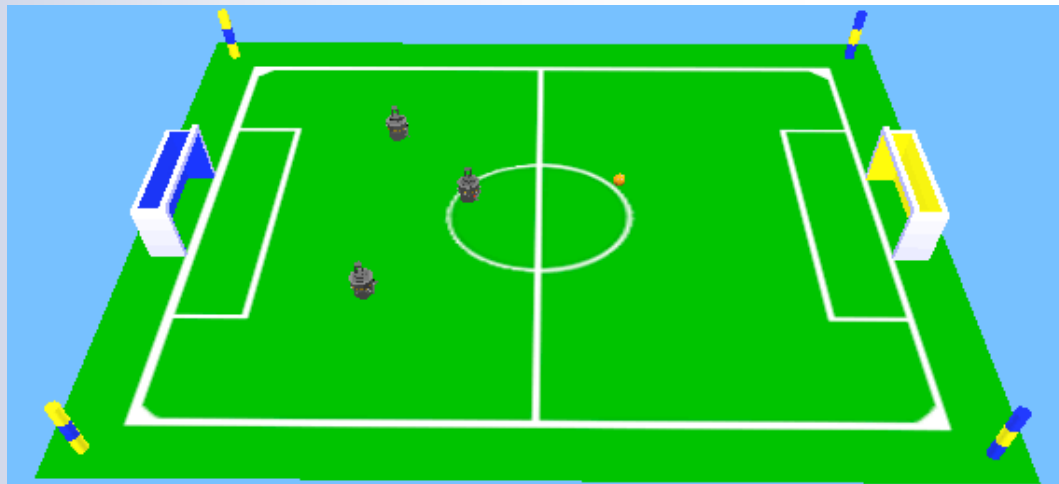
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## “Webots – Software de Simulação” Supervisor Controller

- Can send and receive messages, through the nodes “*Receiver*” e “*Emitter*”
- Can move any object in the world
- Knows the coordinates of all objects in the world

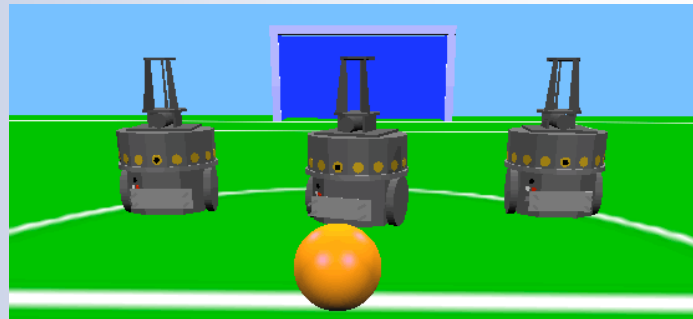


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# *“Webots – Software de Simulação”* Questions?



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